

## (LESS TRANSPARENT)

### CRJ 104 Interactive Activity 1: Identifying Crime Types

**Description:** You will be presented with a list of different crimes. You must determine whether the crime described is a violent, property, organized, public-order, or white-collar crime.

**Instructions:** To complete this IA, simply “drag” the person being arrested down to the appropriate jail cell. If you select the correct cell, the jail cell will open and the arrestee will go to jail. These interactive activities require you to be precise with your mouse movements. Be sure to deliver them right to the “center” of the cell.

Firefox File Edit View History Bookmarks Tools Window Help

https://webcampus.unlv.edu/webpage/assessments/take/launch.jsp?course\_assessment\_id=72476\_1&course\_id=40442\_1&content\_id=...

UNLV WebCampus

MyWebCampus Resources

Question Completion Status: 0 of 11 completed

Drag the corresponding icons to the proper jail cell below.

- Shoplifting a shot glass from a Las Vegas souvenir shop.
- Bouncing a check in order to pay for your next tattoo.
- Driving on the I-15 at 96mph to get to class on-time.
- You and your gang are selling homemade math.
- Keying your professor's 1980's car.
- Robbing Starbucks on campus to afford lattes.
- Running naked down the Las Vegas strip.
- Not reporting all the tips you earn as a blackjack dealer.
- Mugging an Elvis impersonator.
- Joining MS-13 and heading their identity theft operations.
- Drinking a wine cooler outside at Tropicana & Maryland.

Violent Crime Property Crime Organized Crime Public-Order Crime White-Collar Crime

Identify Crime Types - Drag and Drop

What is the code for this activity?

Control Panel Content Collection

## (MORE TRANSPARENT)

### CRJ 104

#### Interactive Activity 1: Identifying Crime Types

**Purpose:** The purpose of this assignment is to differentiate between crime types.

**Skills:** Upon completion of this activity, you will be able to distinguish between criminal behaviors and classify them under broad crime type categories.

**Knowledge:** This assignment will help you understand the dimensions or the criteria in which crime types can be classified.

**Task:** To complete this interactive activity, simply “drag” the person being arrested down to the appropriate jail cell. These interactive activities require you to be precise with your mouse movements. Be sure to deliver them right to the “center” of the cell.

**Criteria for Success:** This assignment is graded as a pass/fail. If you select the correct cell, the jail cell will open and the arrestee will go to jail. An incorrect placement will bounce the arrestee back to the description. Once all arrestees are moved to their correct jail cells, a message of successful completion will appear on your screen. You have an unlimited number of times (prior to the deadline) to successfully complete this assignment.

The screenshot shows a web browser window displaying the UNLV WebCampus interface. The main content area is titled "QUESTION 1" and "Question Completion Status: 0 of 11 completed". The activity is titled "Identify Crime Types - Drag and Drop". It presents 11 crime scenarios, each with a small icon of a person being arrested. The scenarios are:

- Robbing Starbucks on campus to afford lattes.
- Running naked down the Las Vegas strip.
- Not reporting all the tips you earn as a blackjack dealer.
- Mugging an Elvis impersonator.
- Joining MS-13 and heading their identity theft operations.
- Drinking a wine cooler outside at Tropicana & Maryland.
- Shoplifting a shot glass from a Las Vegas souvenir shop.
- Bouncing a check in order to pay for your next tattoo.
- Driving on the I-15 at 90mph to get to class on-time.
- You and your gang are selling homemade math.
- Keying your professor's 1980's car.

Below the scenarios are five jail cell categories, each represented by a small icon of a jail cell:

- Violent Crime
- Property Crime
- Organized Crime
- ALERT-CRIME
- Miss-Crime

At the bottom of the activity, there is a text input field with the prompt "What is the code for this activity?" and a small empty box for the answer.